

Diamondfever*

in your Hotel...

**) The diamond stands as a metaphor for brilliant quality in your hotel...*



Austria's leading Hotel Quality improvement and -assurance Workshop



Krems
Research
Innovation
Approval

Dig, search, discover, solve and ... win!
Playfully it brings brilliance to your hotel's own quality...

General:

Aim of the game:

The hotel diamond is cut with 4 facets the quality pillars of the hotel. These will be brought to brilliance—measurable and sustainable.

5 steps

to your hotel brilliance:

- 1st Step: **Discover** the 4 quality pillars
- 2nd Step: **Organise** a proof
- 3rd Step: **Discuss** the findings
- 4th Step: **Actions** set
- 5th Step: **Reward!** (Prices)

During each game teams will be winning diamonds. Those who collect most will be the winning team.

Benefit of the game:

12+1 Participants develop **strong ability and motivation to self organise** the numerously identified quality opportunities. **Practicability and implementation** initiates a **measurable** result for your hote

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Final Result



4 hotel specific quality facets will be brought playfully to brilliance—initiating intensive activity—with measurable relevance of implementation.

